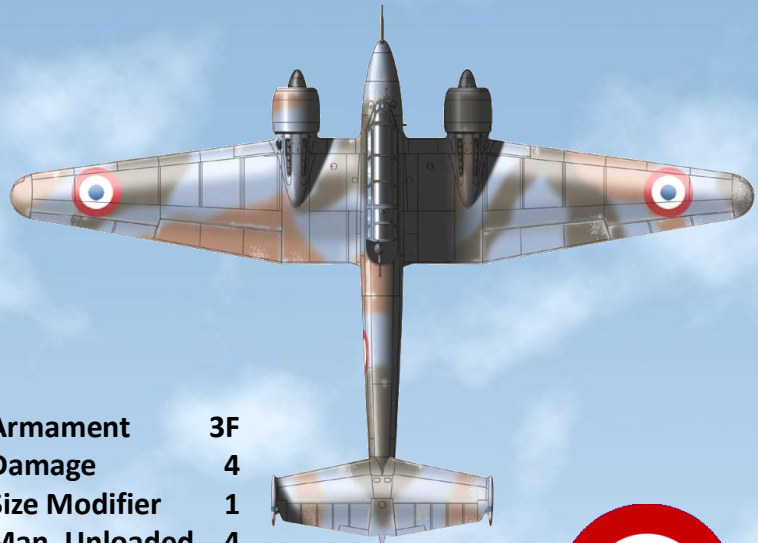


# Potez 631

## Light Bomber



### SPEEDS:

Level	5
Climb	2
Climb Rate	2
Dive	6
Brake Factor	2

### MANEUVER REQS:

Turn	3
Slip	4
Half Roll	<i>n/a</i>
Half Loop	<i>n/a</i>

Armament	3F
Damage	4
Size Modifier	1
Man. Unloaded	4
Man. Loaded	1
Bomb Factor	0
Point Value	6



# Potez 631

## Light Bomber



PLANE #: \_\_\_\_\_

Damage ○○○○  
 Elevator ○ (No climb/dive)  
 Aileron/Rudder ○ (No turn/slip)  
 Engine ○<sup>1</sup>○<sup>2</sup>○

1) 1/2 Level, Climb, & Dive Speeds for game  
 2) -1 level, Climb, & Dive Speeds per turn

PLANE #: \_\_\_\_\_

Damage ○○○○  
 Elevator ○ (No climb/dive)  
 Aileron/Rudder ○ (No turn/slip)  
 Engine ○<sup>1</sup>○<sup>2</sup>○

1) 1/2 Level, Climb, & Dive Speeds for game  
 2) -1 level, Climb, & Dive Speeds per turn

PLANE #: \_\_\_\_\_

Damage ○○○○  
 Elevator ○ (No climb/dive)  
 Aileron/Rudder ○ (No turn/slip)  
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1) 1/2 Level, Climb, & Dive Speeds for game  
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