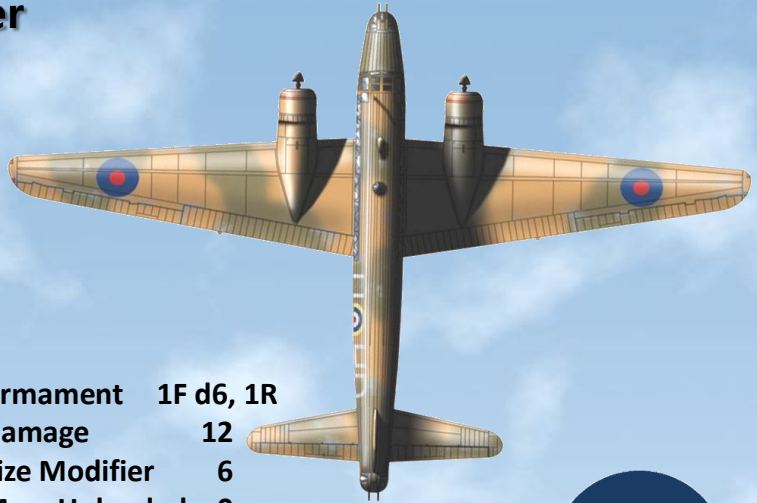


Wellington

Medium Bomber



SPEEDS:

Level	4
Climb	1
Climb Rate	5
Dive	5
Brake Factor	1

MANEUVER REQS:

Turn	7
Slip	6
Half Roll	<i>n/a</i>
Half Loop	<i>n/a</i>

Armament	1F d6, 1R
Damage	12
Size Modifier	6
Man. Unloaded	0
Man. Loaded	-2
Bomb Factor	4
Point Value	13



Wellington

Medium Bomber



PLANE #: _____

Damage ○○○○○○○○
○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

1) 1/2 Level, Climb, & Dive Speeds for game
2) -1 level, Climb, & Dive Speeds per turn

PLANE #: _____

Damage ○○○○○○○○
○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

1) 1/2 Level, Climb, & Dive Speeds for game
2) -1 level, Climb, & Dive Speeds per turn

PLANE #: _____

Damage ○○○○○○○○
○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

1) 1/2 Level, Climb, & Dive Speeds for game
2) -1 level, Climb, & Dive Speeds per turn