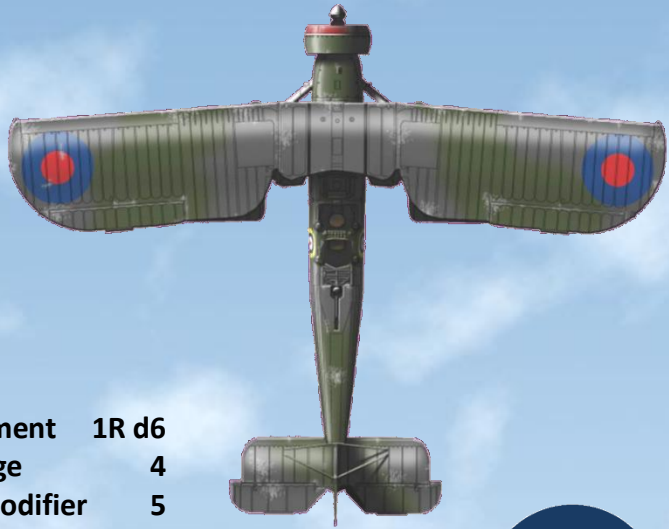


# Swordfish

## Torpedo Bomber



### SPEEDS:

Level	2
Climb	2
Climb Rate	1
Dive	2
Brake Factor	1

### MANEUVER REQS:

Turn	6
Slip	4
Half Roll	<i>n/a</i>
Half Loop	<i>n/a</i>

Armament	1R d6
Damage	4
Size Modifier	5
Man. Unloaded	1
Man. Loaded	0
Bomb Factor	3/1
Point Value	4

# Swordfish

## Torpedo Bomber



PLANE #: \_\_\_\_\_

Damage ○ ○ ○ ○  
 Elevator ○ (No climb/dive)  
 Aileron/Rudder ○ (No turn/slip)  
 Engine ○<sup>1</sup> ○

1) -1 Level, Climb, & Dive Speeds per turn

PLANE #: \_\_\_\_\_

Damage ○ ○ ○ ○  
 Elevator ○ (No climb/dive)  
 Aileron/Rudder ○ (No turn/slip)  
 Engine ○<sup>1</sup> ○

1) -1 Level, Climb, & Dive Speeds per turn

PLANE #: \_\_\_\_\_

Damage ○ ○ ○ ○  
 Elevator ○ (No climb/dive)  
 Aileron/Rudder ○ (No turn/slip)  
 Engine ○<sup>1</sup> ○

1) -1 Level, Climb, & Dive Speeds per turn