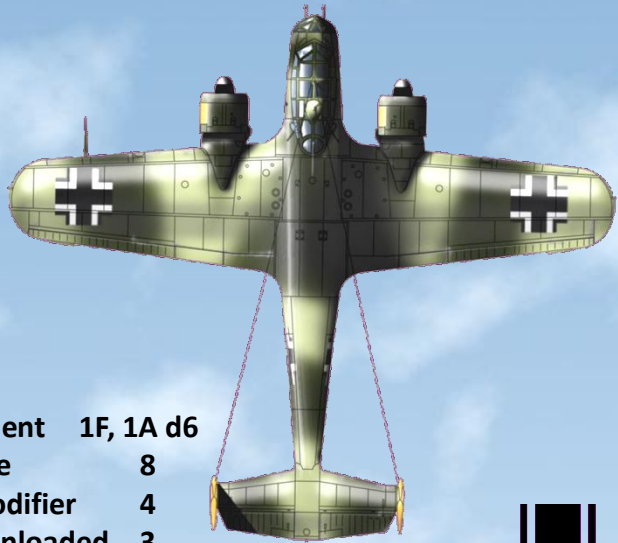


Do-17Z

Bomber



SPEEDS:

Level	4
Climb	1
Climb Rate	3
Dive	5
Brake Factor	1

MANEUVER REQS:

Turn	5
Slip	4
Half Roll	<i>n/a</i>
Half Loop	<i>n/a</i>

Armament	1F, 1A d6
Damage	8
Size Modifier	4
Man. Unloaded	3
Man. Loaded	0
Bomb Factor	4
Point Value	11



Do-17Z

Bomber



PLANE #: _____

Damage ○○○○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

1) 1/2 Level, Climb, & Dive Speeds for game
2) -1 level, Climb, & Dive Speeds per turn

PLANE #: _____

Damage ○○○○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

1) 1/2 Level, Climb, & Dive Speeds for game
2) -1 level, Climb, & Dive Speeds per turn

PLANE #: _____

Damage ○○○○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

1) 1/2 Level, Climb, & Dive Speeds for game
2) -1 level, Climb, & Dive Speeds per turn

PLANE #: _____

Damage ○○○○○○○○●

Elevator ○ (No climb/dive)

Aileron/Rudder ○ (No turn/slip)

Engine ○¹○²●

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