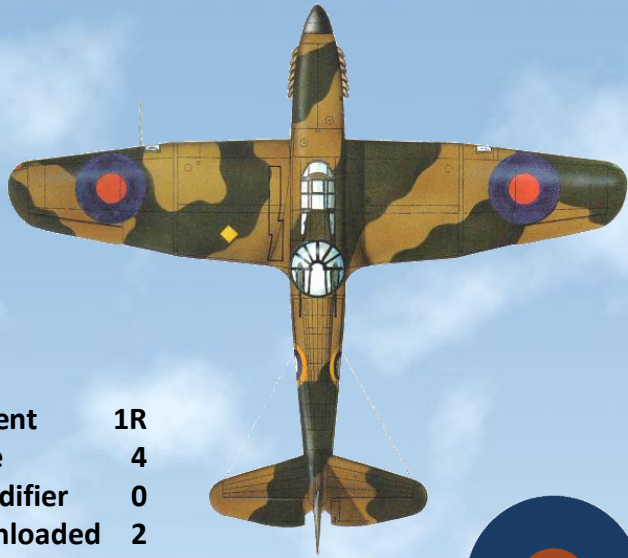


# Defiant Fighter



## SPEEDS:

Level	5
Climb	2
Climb Rate	1
Dive	7
Brake Factor	2

## MANEUVER REQS:

Turn	5
Slip	6
Half Roll	12
Half Loop	5

Armament	1R
Damage	4
Size Modifier	0
Man. Unloaded	2
Man. Loaded	0
Bomb Factor	0
Point Value	3



# Defiant Fighter



PLANE #: \_\_\_\_\_

Damage

Elevator  (No climb/dive)

Aileron/Rudder  (No turn/slip)

Engine <sup>1</sup>

1) -1 Level, Climb, & Dive Speeds per turn

PLANE #: \_\_\_\_\_

Damage

Elevator  (No climb/dive)

Aileron/Rudder  (No turn/slip)

Engine <sup>1</sup>

1) -1 Level, Climb, & Dive Speeds per turn

PLANE #: \_\_\_\_\_

Damage

Elevator  (No climb/dive)

Aileron/Rudder  (No turn/slip)

Engine <sup>1</sup>

1) -1 Level, Climb, & Dive Speeds per turn